

End-To-End Privacy for Identity & Location with IP

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Service Routing and Addressing
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Paper preprint: <https://saleem.host.cs.st-andrews.ac.uk/publications/2021/nipaa21/nipaa21-bhy2021.pdf>



The Ties that un-Bind: Decoupling IP from web services and sockets for robust addressing agility at CDN-scale

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ABSTRACT

The couplings between IP addresses, names of content or services, and socket interfaces, are too tight. This impedes system manageability, growth, and overall provisioning. In turn, large-scale content providers are forced to use staggering numbers of addresses, ultimately leading to address exhaustion (IPv4) and inefficiency (IPv6).

In this paper, we revisit IP bindings, entirely. We attempt to evolve addressing conventions by decoupling IP in DNS and from network sockets. Alongside technologies such as SNI and ECMP, a new architecture emerges that “unbinds” IP from services and servers, thereby returning IP’s role to merely that of reachability. The architecture is under evaluation at a major CDN in multiple datacenters. We show that addresses can be generated randomly *per-query*, for

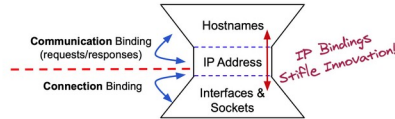


Figure 1: Conventional IP bindings to names, interfaces and sockets, create transitive relationships between them that are difficult to track and reason about, which hinders changes to any binding without risking others.

SIGCOMM, Sep 2021 - <https://dl.acm.org/doi/10.1145/3452296.3472922>

Atkinson & Bhatti Experimental [Page 7]

RFC 6740 ILNP Arch November 2012

Layer	IP	ILNP
Application	FQDN or IP Address	FQDN
Transport	IP Address	Identifier
Network	IP Address	Locator
Physical i/f	IP Address	MAC address

FQDN = Fully Qualified Domain Name
i/f = interface
MAC = Media Access Control

Table 1: Use of Names for State Information in Various Communication Layers for IP and ILNP

As shown in Table 1, if an application uses a Fully Qualified Domain Name at the application-layer, rather than an IP Address or other lower-layer identifier, then the application perceives no architectural difference between IP and ILNP. We call such applications “well-behaved” with respect to naming as use of the FQDN at the application-layer is recommended in [RFC1958]. Some other applications also avoid use of IP Address information within the

RFC6740(E), IRTF RRG, Nov 2012 - <https://datatracker.ietf.org/doc/html/rfc6740>

Identity and Location Privacy



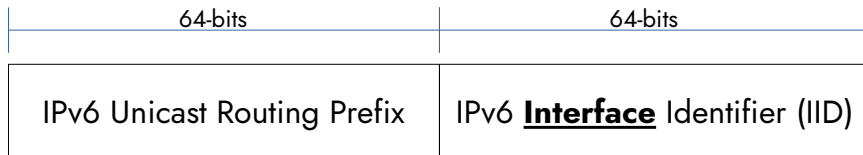
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- Modular network stack makes:
 - Design and implementation easy
 - Privacy hard
- Objectives:
 - Stop on-path attacks exploiting wire image
 - Avoid expanding trust boundary

Internet Location

- Upper 64 bits
- Used **globally** and managed **globally**
- Uniquely labels a **subnet**
- Determined by the ISP

IPv6 address format (RFC4291 + RFC3587)



Node Identity

- Lower 64 bits (IID)
- Used **globally** but generated **locally**
- Uniquely labels an **endpoint**
- Determined by node (e.g. SLAAC)

ILNP Identifier-Locator Vector (I-LV) (RFC6741)

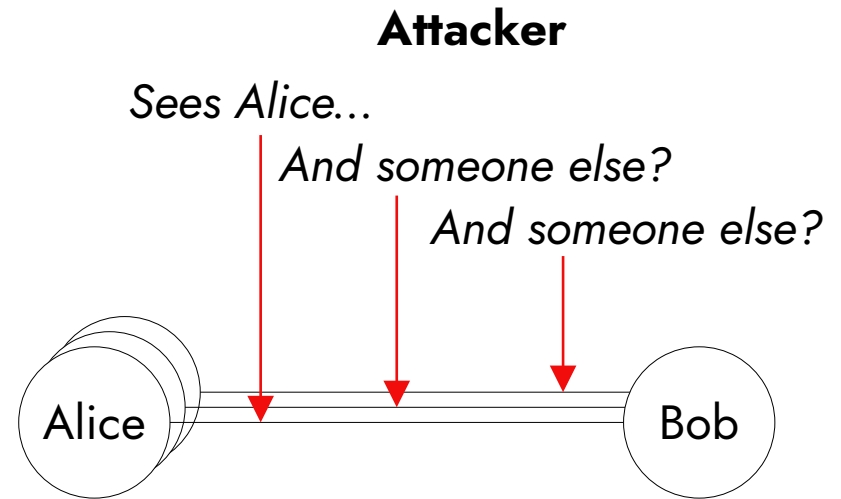
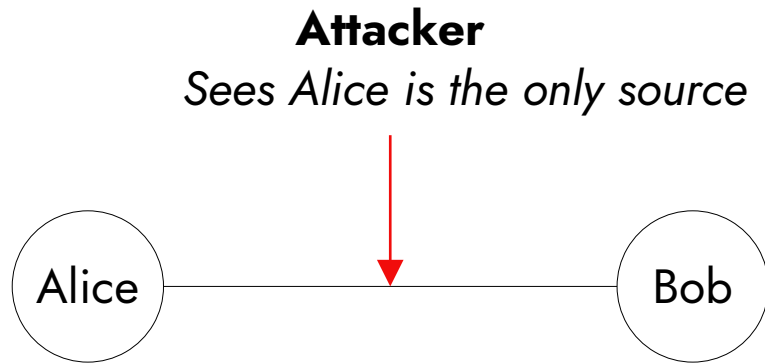


Ephemeral Node Identifiers (NIDs)



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- NIDs: transport-layer node identifiers
- Simultaneously use multiple
- Can be one-use

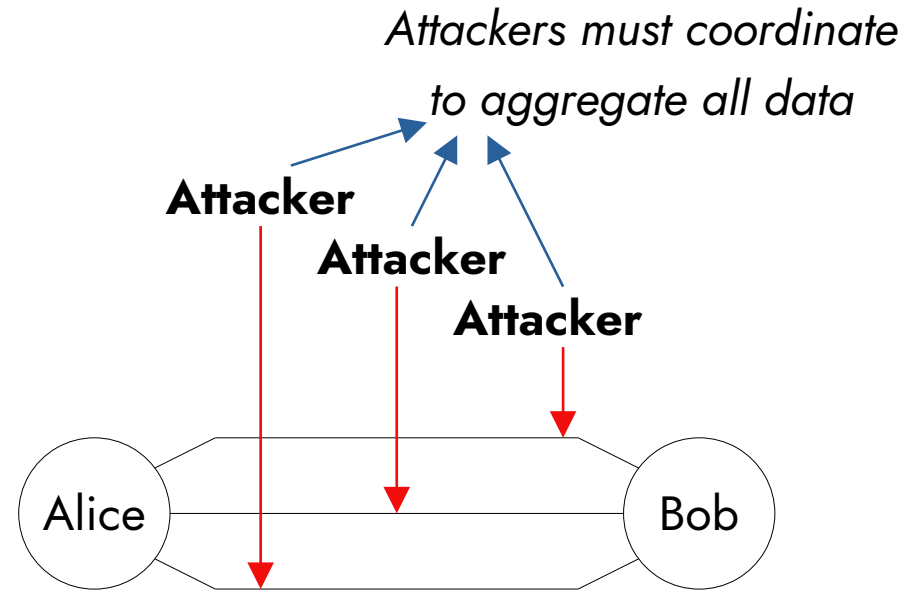
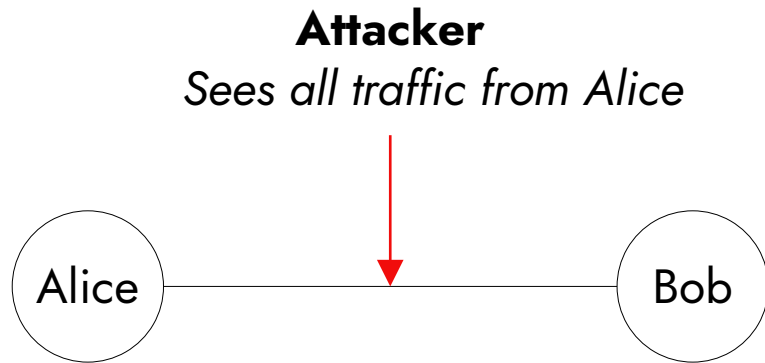


Location Privacy



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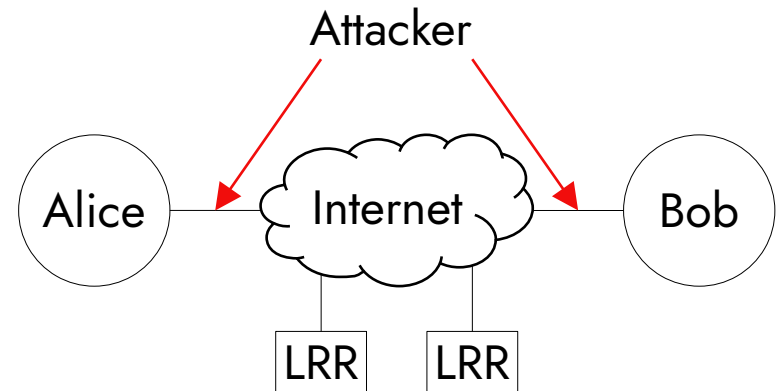
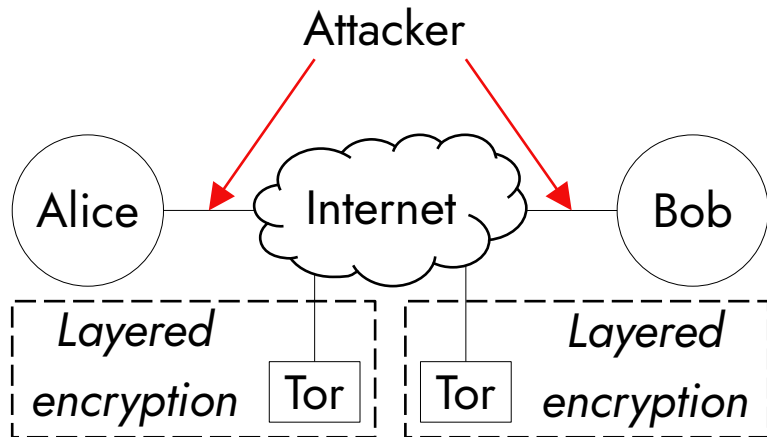
- Routing information must be visible on path
- Solution: use multiple paths



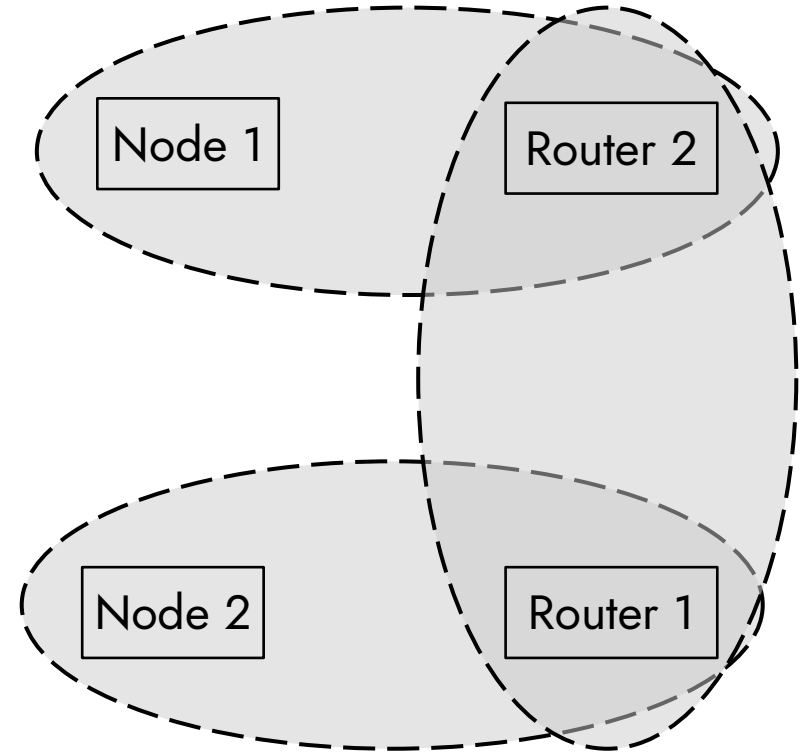
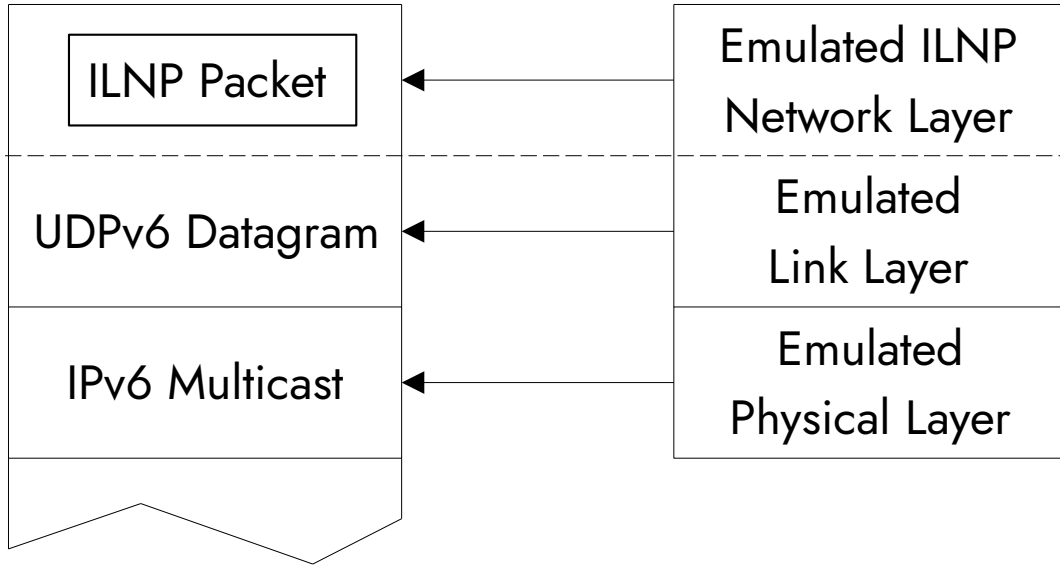
Location Privacy



- Location is still exposed unless using VPN/Tor
- Locator Rewriting Relays (LRRs) achieve this without tunneling
- Potentially easier for attacker to correlate
 - ...but that may be inevitable either way



Emulation Overlay

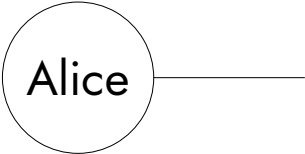


Results



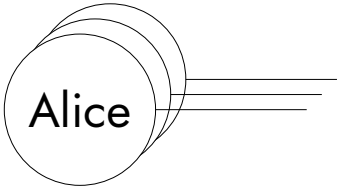
No Defences

N1	N2	N3	
			L1
			L2
			L3



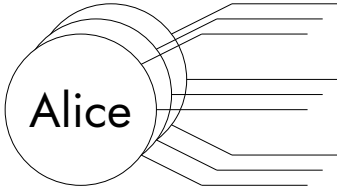
Ephemeral NIDs

N1	N2	N3	
			L1
			L2
			L3



Ephemeral NIDs and Multihoming

N1	N2	N3	
			L1
			L2
			L3



Concluding



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- ILNP's architecture is useful for privacy
 - Isolate each flow with ephemeral NIDs
 - Multihoming makes attacker's job harder
 - LRRs provide low-cost location privacy
- Thank you!